



**TALENT & RECRUITMENT DEPARTMENT**

[www.utopianacademyforthearts.com](http://www.utopianacademyforthearts.com)

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**JOB TITLE:** Coding, Gaming, & Design Teacher (2024-2025 SY)

Job Code	Certification Type	Subject Code	Contract Days
120	678	500	190

**About Utopian Academy for the Arts Charter School Network**

Utopian Academy for the Arts is the 2023 Georgia Charter School of the Year! The mission of Utopian Academy for the Arts is to develop, through a structured and supportive environment, academic and artistic students to enter and to succeed in the global society with proficiency to enroll in a college, university, or specialty school of their choice. Utopian Academy for the Arts is the only public charter school network in Georgia to offer a comprehensive educational program in the dramatic, media, and creative arts. Our educational model leverages the positive effects of arts education to engage and inspire students, develop their academic and artistic potential, and prepare them to be leaders in their communities. The Utopian Academy for the Arts was founded in 2013 as the first state-approved charter school by the State Charter Schools Commission of Georgia, to expand public school choice options for families that reside in Clayton County, GA. Recognizing its unique approach and access to arts-based education, the Clayton County Public Schools System subsequently approved the vertical expansion to add the Utopian Academy for the Arts Elementary (est. 2020) and Utopian Academy for the Arts High School (est. 2022). In 2023, the charter school network launched its second state-approved middle school, Utopian Academy for the Arts-Trilith, which features a state-wide attendance zone in Fayette County, GA.

**The Role**

Our greatest instructional strategy is our human capital. More than any other variable in education--more than curriculum or supplies—our faculty and staff matter. Effective teachers who are continually learning and setting high expectations are the key to student academic achievement and success. At Utopian Academy for the Arts-Trilith, we believe students will rise to meet the high expectations set by our team of educators. The ideal candidate for this role will possess a genuine

concern for students and their subject, resilience, a growth mindset, adaptability, and passion. We hope to develop a genuine community of practice in which teachers play a vital role in developing curriculum and instructional strategies for educating students.

### **Key Role Responsibilities**

- The successful candidate will implement quality instruction by teaching the Code.org computer science curriculum, scratch, Python, Adobe Creative Suite, JavaScript, and Toon Boom to 6-7 grade classes. Candidates in this position will be trained in the use of the Code.org curriculum and Toon Boom software. The candidate will be expected to create innovative games for entertainment or educational purposes.
- Conceptualizing and developing characters, rules, settings, and stories for new games.
- Prototyping new games.
- Following industry trends and good practices.
- Monitoring work and cash flows.
- Developing design and gaming protocols.
- Develop lesson plans that ensure the attainment of state learning standards and the additional specific grade-by-grade learning standards set forth in the charter.
- Coordinate lesson plans with other teachers to maximize possibilities for teaching similar topics in the same general time frame, thus reinforcing student knowledge on an interdisciplinary basis.
- Provide direct and indirect instruction.
- Long and short-term planning addressing individual needs of students.
- Prepare students adequately for all required assessments.
- Evaluate students' progress through frequent formative assessment.
- Provide an inviting, exciting, innovative, learning environment.
- Engage in effective and appropriate classroom management.
- Report directly to the Principal.
- Accept and incorporate feedback and coaching from administrative staff.
- Serve as an advisor to students, overseeing academic and behavioral progress.
- Perform other duties, as deemed appropriate by the Principal.

### **Minimum Qualifications**

- Bachelor's degree from a 4-year, accredited college or university in game design, computer science, or computer engineering
- Valid Georgia teaching certification or ten years industry experience in field of Coding, Gaming & Design
- License; or license from a state with similar licensure requirements
- Demonstrated expertise in their subject matter and/or direct subject-area teaching experience

### **HOW TO APPLY:**

Application and materials should be submitted electronically by the priority deadline of **Friday, May 26, 2024** to [talent@utopianacademy.com](mailto:talent@utopianacademy.com) **“Name of Role”** should be labeled in the Subject Line of your message. Applications will be reviewed on a rolling basis.

- Completed Application for Employment including:
- Cover letter / letter of interest defining your strengths in your subject matter, including your experience with supporting a charter school, or arts integrated school.
- Resume